

Complex tourism digital ecosystems

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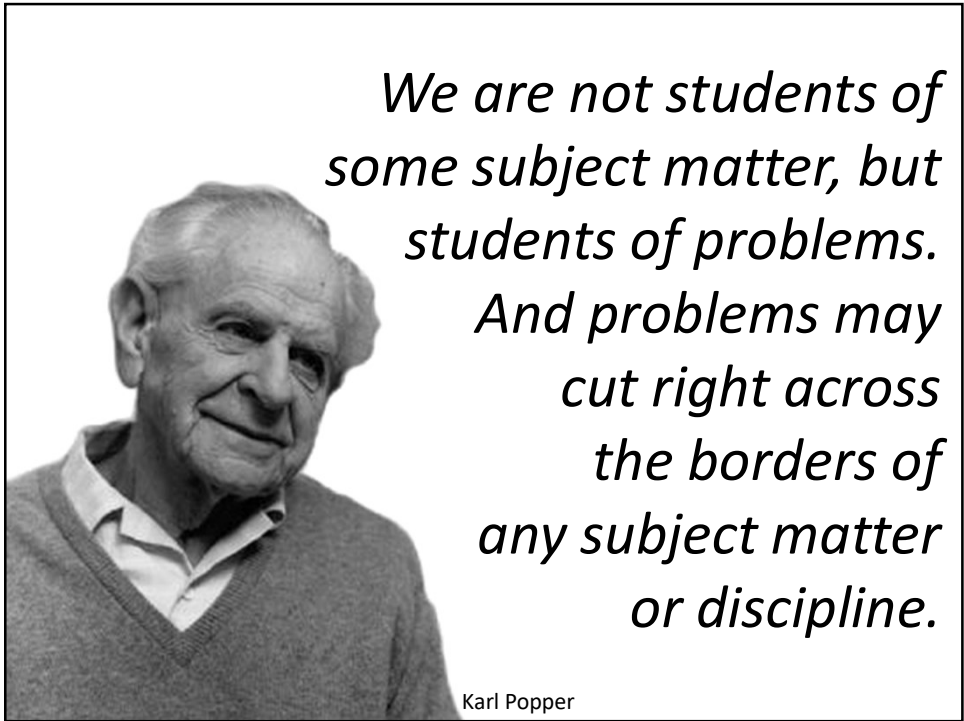
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foreword



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Academic myths of tourism

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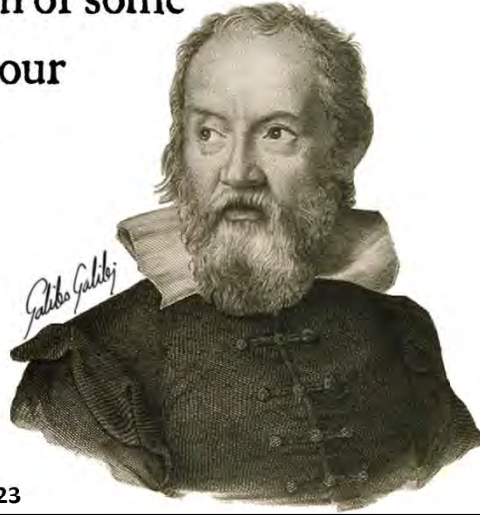
Keywords:
Myth
Discipline
Field of study

ABSTRACT

Myths play a critical role in the development of any field of study. They act as the central point for coalition, and differentiate disciplines from each other. The absolute truthfulness of some myths, therefore is less important than their symbolic truth. Other myths, though, can be damaging, promulgating falsehoods and inhibiting the development of a field. This paper examines the roles myths have played in establishing the cult of tourism scholarship. Senior academics were surveyed to identify what they believe to be myths about tourism. Six broad categories of myth emerged: self interest; foundation; reactive stakeholder; convergent; too good not to be true; and myths inherited from other disciplines. Promulgation of these myths has been abetted by methodological inertia.

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In Sarsi I seem to discern the firm belief that in philosophizing one must support oneself upon the opinion of some celebrated author, as if our minds ought to remain completely sterile and barren unless wedded to the reasoning of some other person.

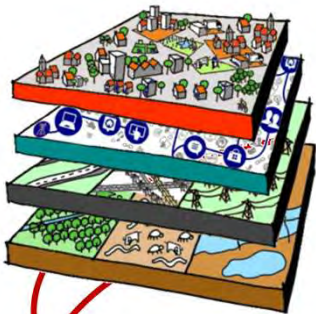
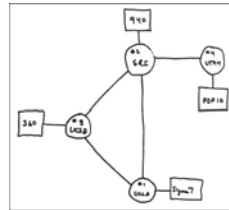
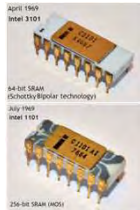


The Assayer, 1623

the global village

2019

1969



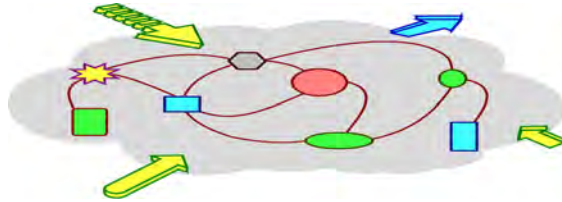
Digital ecosystem:
the digital, ecological & socio-economic assets that interconnect & interact

anatomy & physiology



System

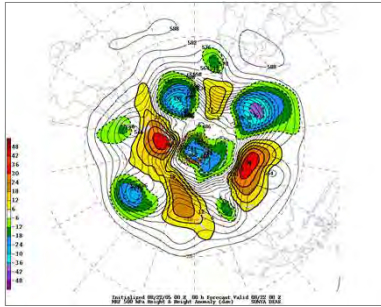
- Entity (conceptual or real) made of a number (normally not small) of elements interacting dynamically & generating some global behavior
 - in a system “the whole is more than the sum of its components”



How do we look at systems?

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Complex systems :

[many] elements

nonlinear relationships

emergent properties

self-organizing

no “master-mind”

no blueprint

evolving

adaptive (*learning*)

resilient

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Systems



- Simple

- few components, linear and predictable interactions, repeatable, decomposable, knowable



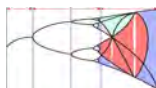
- Complicated

- many components, cause and effect separated over time & space but repeatable, decomposable, analyzable



- Complex

- nonlinear interactions, sensitivity to initial conditions, dynamic, adaptable to environment, produce emergent structures & behaviors, can become chaotic
 - non decomposable, non predictable, non tractable analytically

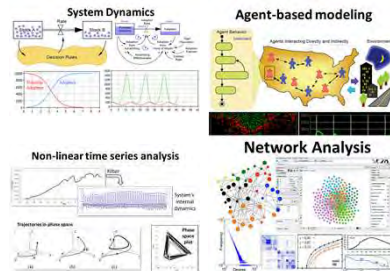


... a single system can go through different states & can look differently depending on scale of observation

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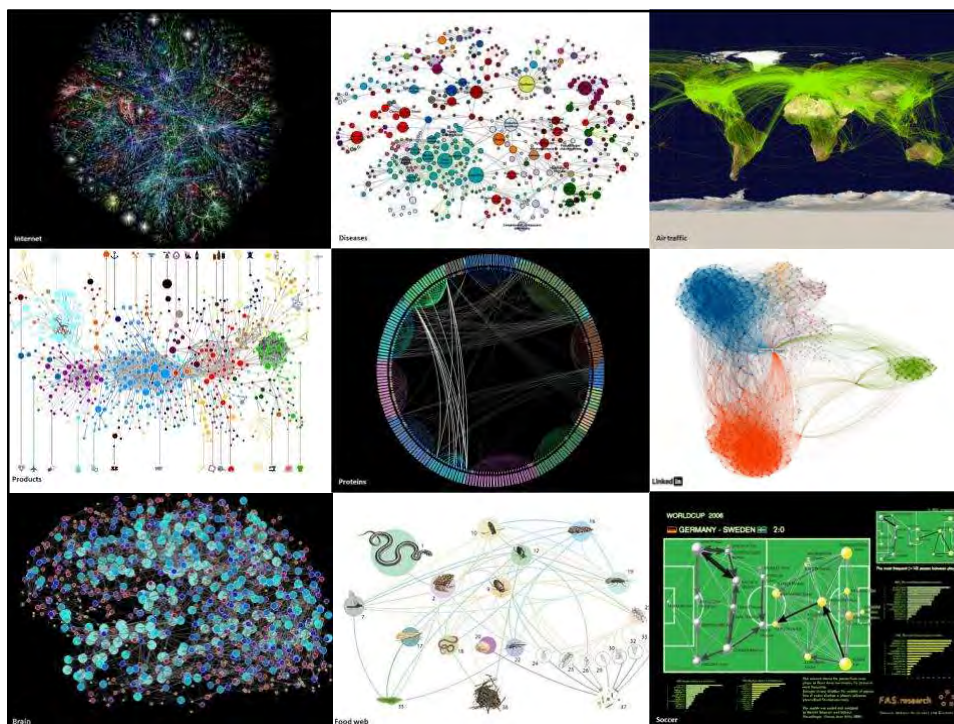
The “system approach” toolbox

- A wide range of possible tools & techniques
 - based on modeling and numerical simulations
 - most quite *old*, dated back to XVIII-XIX century, but “usable” only with recent computer technology
- Toolbox
 - System dynamics
 - Agent-based modeling
 - Nonlinear dynamics (chaos & complexity theory)
 - *Network science* (✓)

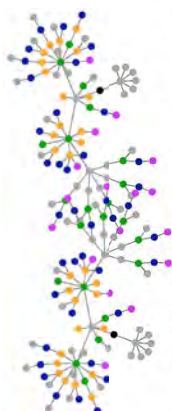


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why
networks?

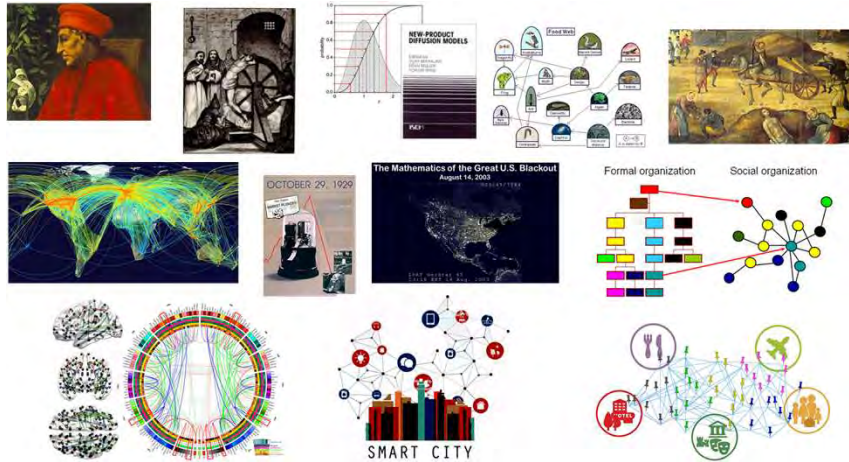


Network science: a list of topics



- and growing...**
- Archeological routes
 - Art trends
 - Brain functions & diseases
 - Browsing and foraging
 - Cellular network design & monitoring
 - Cloud monitoring
 - Cognitive Networks
 - Collaborative filtering
 - Competition & cooperation
 - Computer networking
 - Content popularity
 - Content creation
 - Creativity & innovation
 - Cultural networks
 - Cybersecurity
 - Data exploration and visualization
 - Data mining
 - Design of robust and efficient infrastructures (power, water etc.)
 - Design of transport networks
 - Detect trusted/influential users
 - Detection of community and social changes
 - Early identification of financial crises
 - Economic relationships
 - Ecosystems
 - Epidemiology & immunization strategies
 - Estimation methods, sampling, random walks
 - Financial transactions
 - Food webs
 - Fraud & anomaly detection (espionage, sabotage)
 - Friendship
 - Globalization
 - Identity and reputations
 - Image and video semantic analysis
 - Immigration flows
 - Industrial networks
 - Information graphs in social media
 - Innovation diffusion
 - Knowledge formation, diffusion & management
 - Language & texts analysis
 - Latent semantic filtering
 - Memes evolution
 - Modular and hierarchical structures
 - Node ranking
 - Node selection & reachability
 - Opinion formation
 - Personalized Search
 - Propagation of information & cascading properties
 - Recommendation networks
 - Robustness, crisis, and recovery
 - Scientific collaborations
 - Self-organization
 - Sharing mechanisms
 - Social filtering
 - Social groups formation and evolution
 - Social media monitoring
 - Software structures
 - Spam fighting (email & Web)
 - Supply chain analysis and management
 - Tourist flows
 - Trade networks
 - Traffic Navigation
 - Trust propagation
 - Viral marketing
 - Web crawling (Page Rank)

... academic *fun* ...



... generate new insights ...

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Behind a complex system
there is a network,
that defines the interactions
between the components

*We cannot understand
complex systems unless
we map out and understand
the networks behind them*

how?

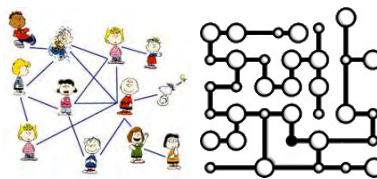


The network approach → modelling

*Model:
a concise, workable and
predictive representation
of the system
(for a specific goal)*

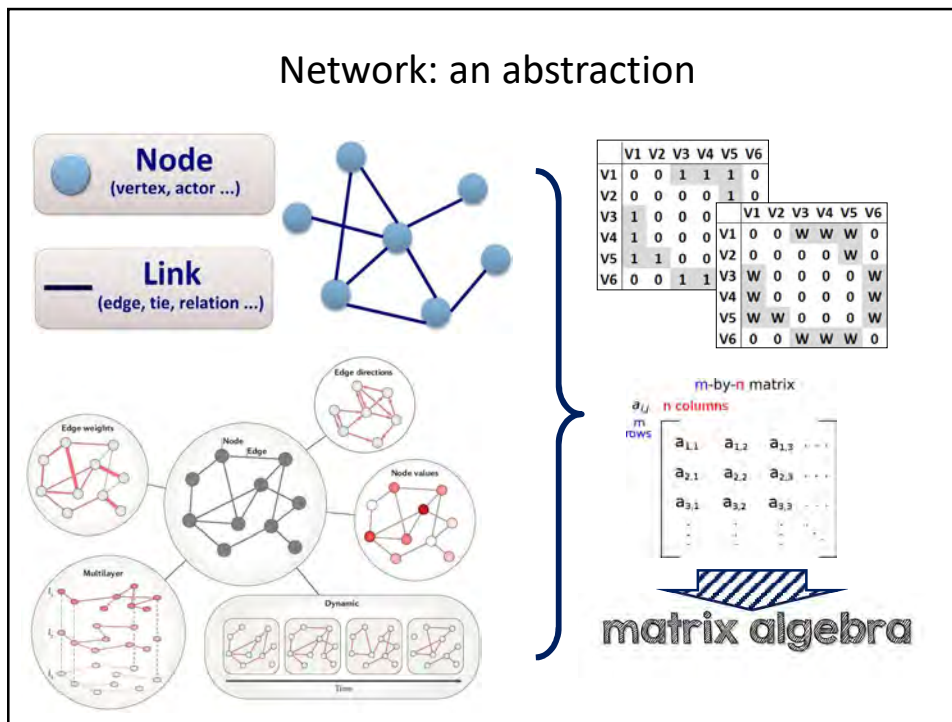


Ceci n'est pas une pipe.



study structural properties of
networks or ensembles of networks
(even from different environments)
to understand them and assess
and their influence on
the dynamic behaviors

Network: an abstraction



Network structural metrics

- **Macroscopic level** (system's topological structure)
 - average measures, global metrics (density, diameter, etc.) functional form of distributions
 - Lorenz curve & Gini index of degree distribution
 - (WNG: care to be taken when fitting)
- **Mesoscopic level** (system's intermediate structure)
 - modularity (communities), hierarchies...
- **Microscopic level** (nodal characteristics)
 - centrality: determine the relative importance of a node within the graph

... interpretation needed

Qualitative / quantitative (?)

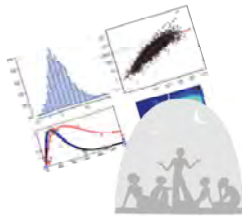


W.E. Deming (1900-1993)

**Without data
you're just
another person
with an opinion**



**Without an opinion
you're just
another person
with data**

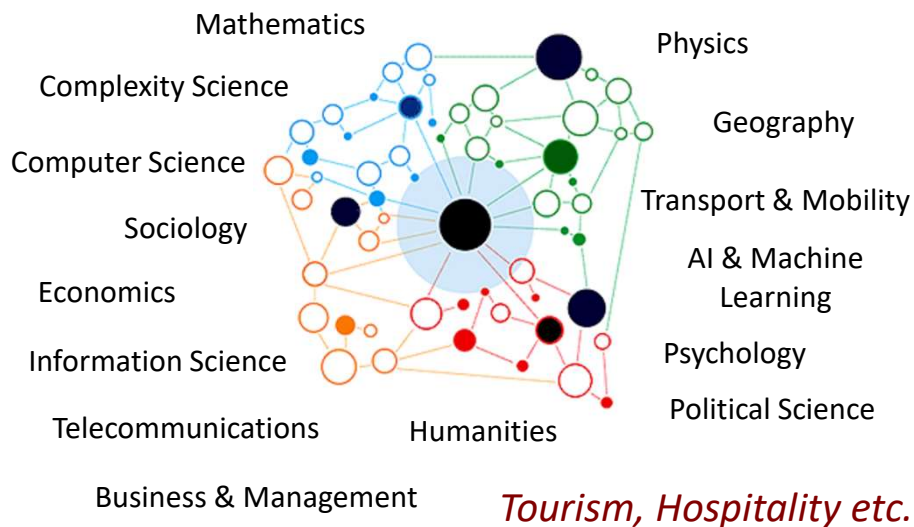


By abolishing the unfortunate categories of qualitative/quantitative and natural sciences/social sciences that have been set against each other, and letting them join forces for a common goal - to learn about life - people open up for methodological creativity

[Gummesson, 2007]

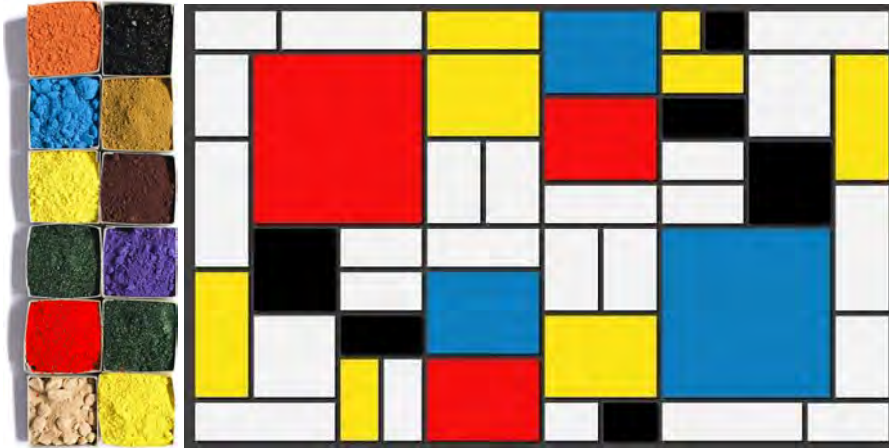
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Multi-disciplinarity



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Multi-disciplinarity



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Multi-disciplinarity

...reminder...

PHYSICA A

Grand unification of exotic statistical physics

Dietrich Stauffer*

*Institute for Theoretical Physics, Cologne University, Zulpicher str. 77 D-50923 Köln,
Germany*

Physica A 285 (2000) 121–126

1. Introduction

If you mix Polish piwo with Jack Daniels from the USA, caipirinhas from Brazil, red wine from Bordeaux, red beer from Belgium, and Kölsch from the Prussian Occupied West Bank, your stomach may revolt.

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Tourism

complex
phenomenon

complex systems
(tourism destinations)

relationships are crucial

**natural environment
for network analysis**

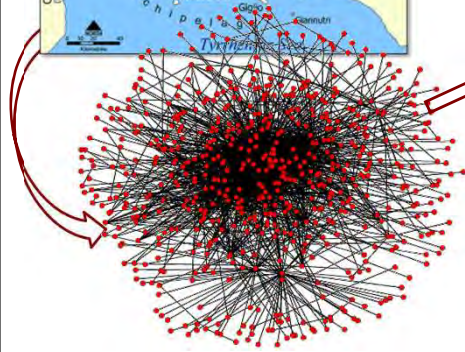
What have we done?

- Examined structural characteristics
 - identify & characterize “important” stakeholders
 - measure extent of and attitudes to collaboration
 - stakeholders, scholars, institutions etc.
 - discover *emergent* communities
(beyond traditional distinctions by type/geography etc.)
 - assess ICT usage
- Studied dynamic behaviors & optimization
 - resilience towards external shocks
 - diffusion of information & knowledge
 - effectiveness of advertising & word-of-mouth
 - destination’s visibility on WWW
 - evolution models



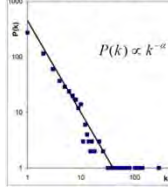
A tourism destination

Elba, Italy

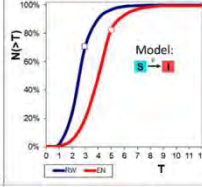


Metric	Elba network	Random	Social networks
No. of nodes	1028	1028	
No. of links	1642	1642	
Density	0.003	0.003	$10^{-1} - 10^{-2}$
Disconnected nodes	37%	3%	
Diameter	8	13	10
Average path length	3.16	5.86	10
Clustering coefficient	0.050	0.003	10^{-1}
Proximity ratio	34.09	N/A	$10^2 - 10^3$
Average degree	3.19	3.25	
Global efficiency	0.131	0.169	10^{-1}
Local efficiency	0.062	0.003	10^{-1}
Assortativity coefficient	-0.164±0.022	0.031±0.033	$10^{-1} (-0)$

Degree distribution

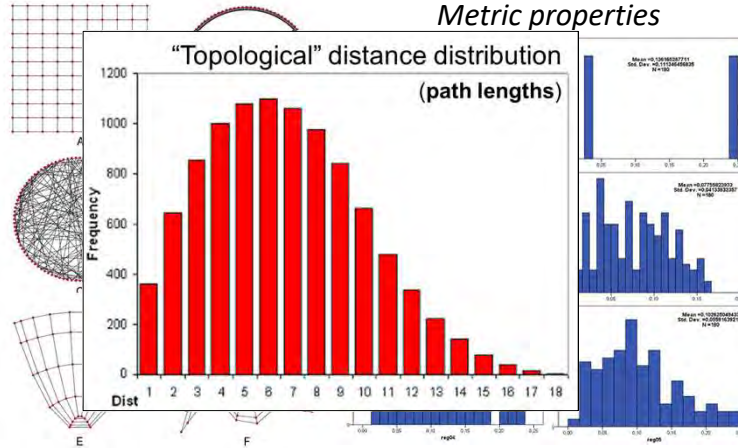


Information diffusion dynamics



Network topology...

Metric properties

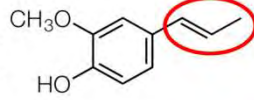


Geometry: where things are; Topology: how things are connected

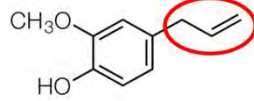
Structure ↔ functions



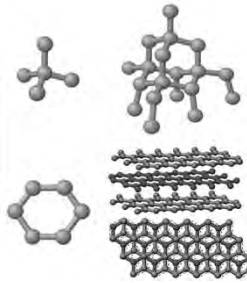
Isoeugenol:
C₁₀H₁₂O₂



Eugenol:
C₁₀H₁₂O₂

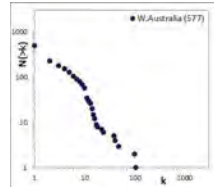
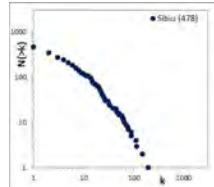
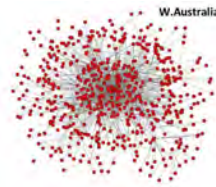
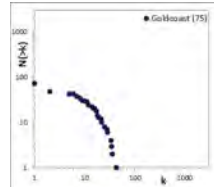
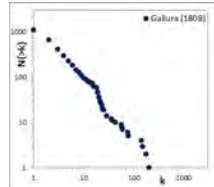
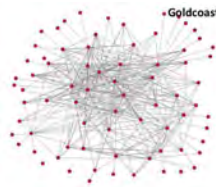
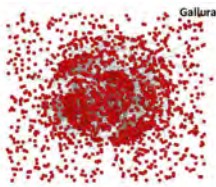
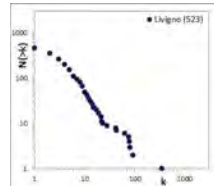
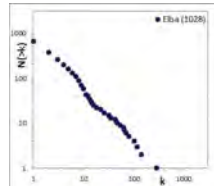
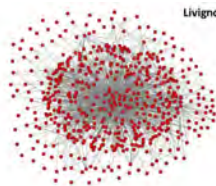
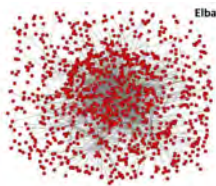


6
C
Carbon
12.011
2-4

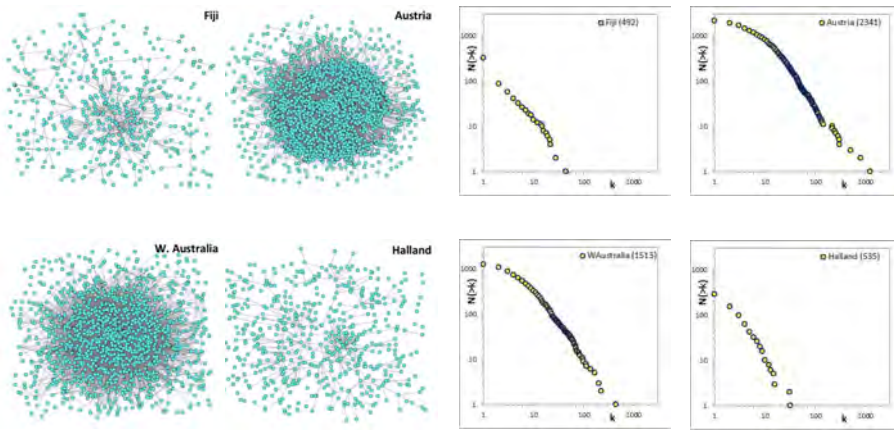


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Degree distributions (companies)

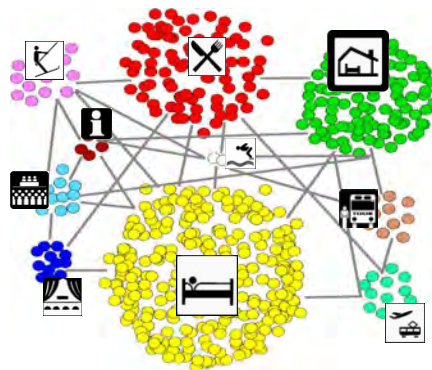


Degree distributions (web)



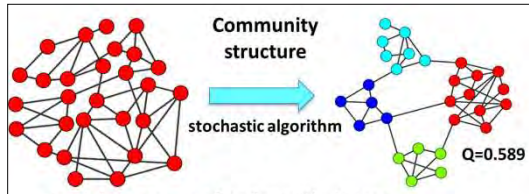
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Structure of a tourism destination

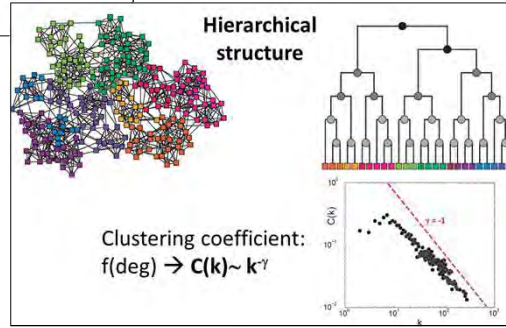


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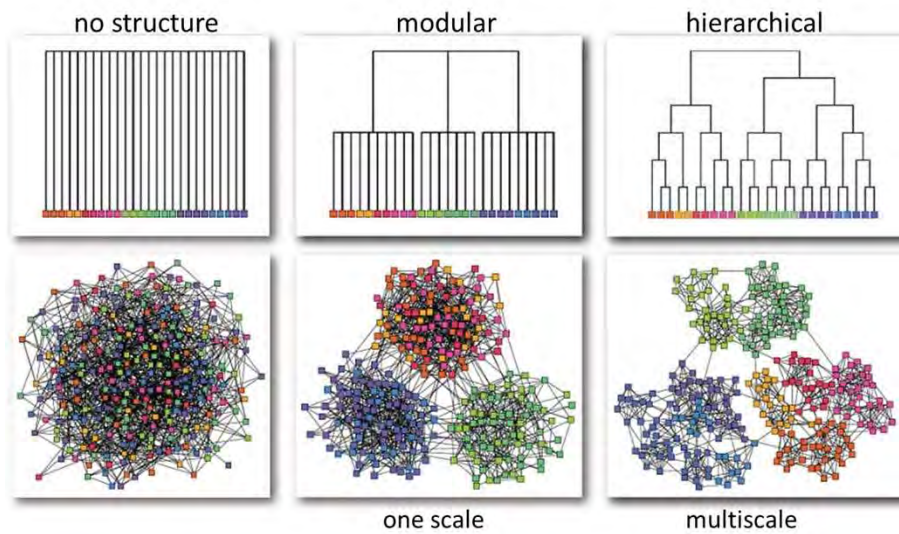
Complex network structures



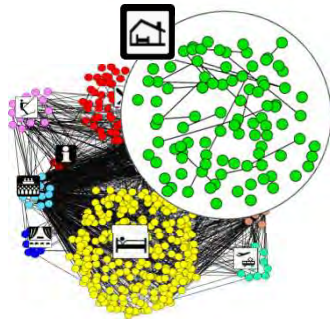
modules: groups of nodes with denser connections within group than between groups
modularity index $Q \in [0,1]$



Network structures

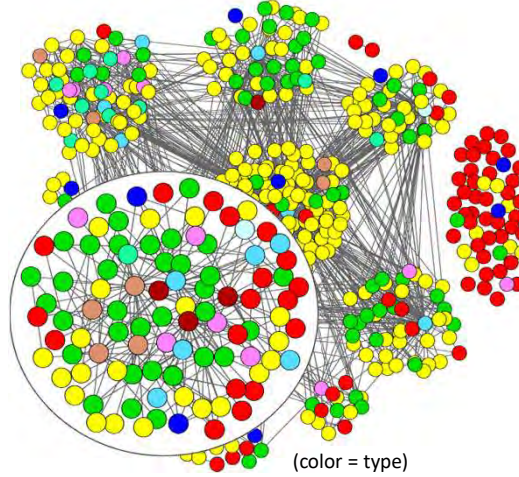


Structure of a tourism destination



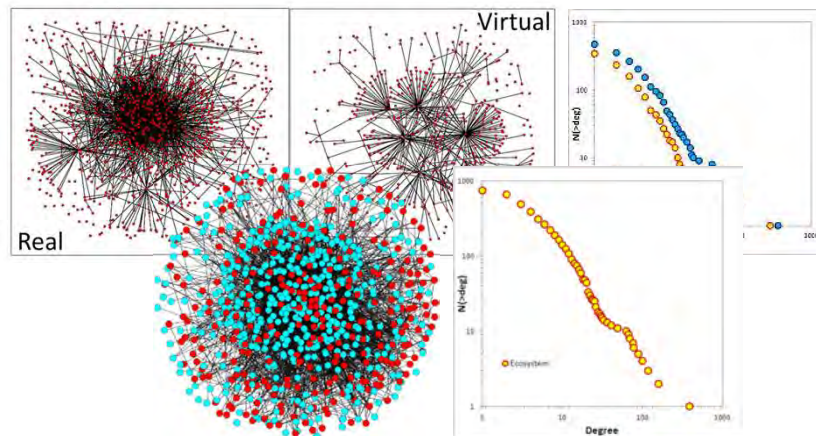
**System
SELF-ORGANIZES**

Community identification
(modularity algorithm)



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The digital ecosystem: a network of networks

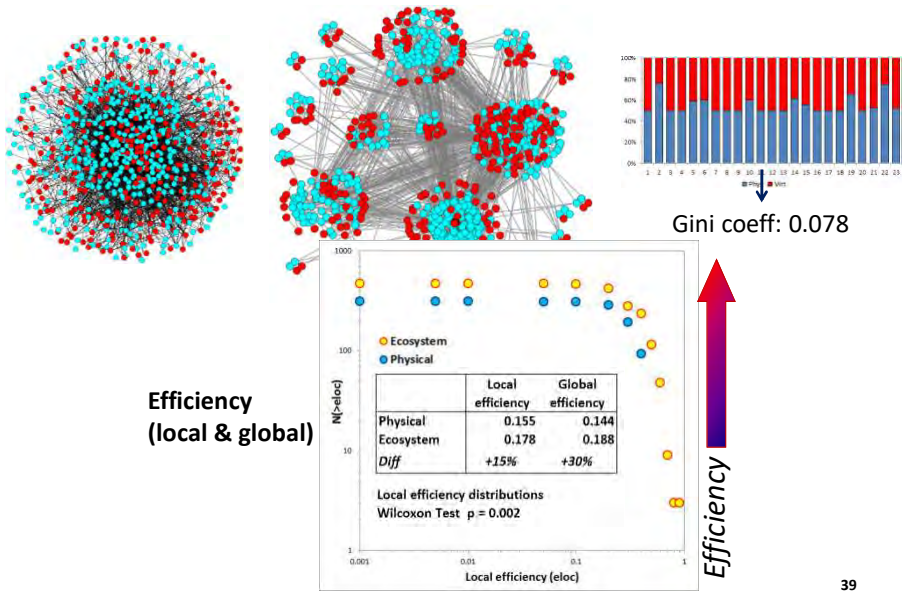


Topological similarity & strong coupling between
physical and virtual component

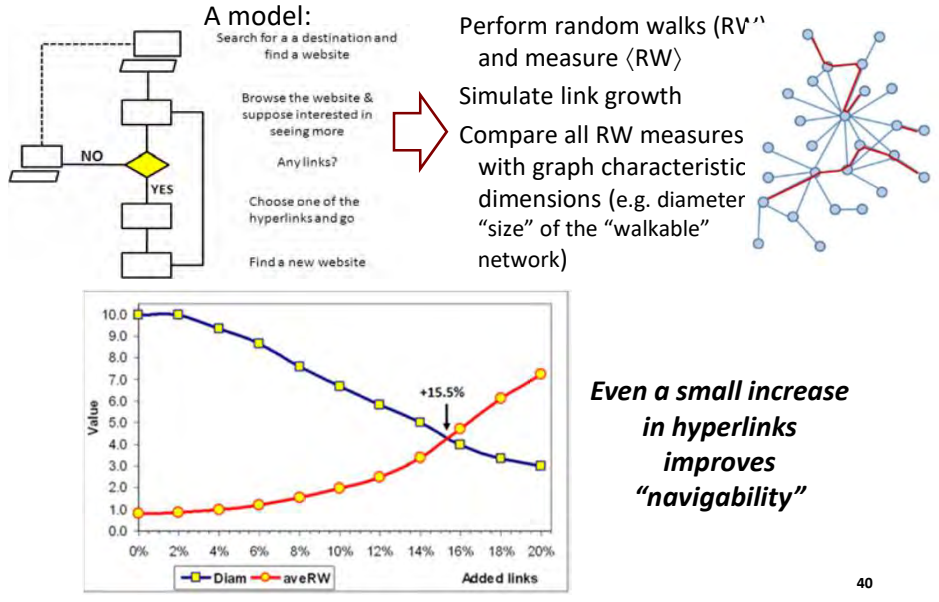
(can be measured: correlation & distribution comparison)

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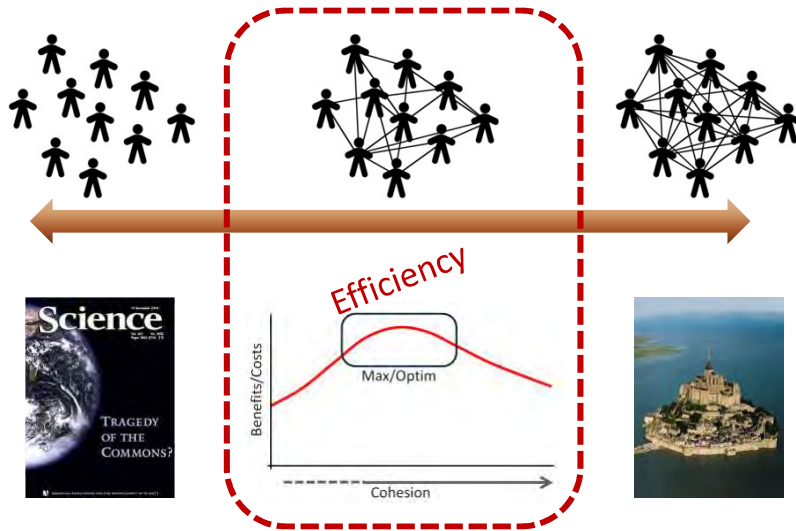
The digital ecosystem



“Navigating” a destination

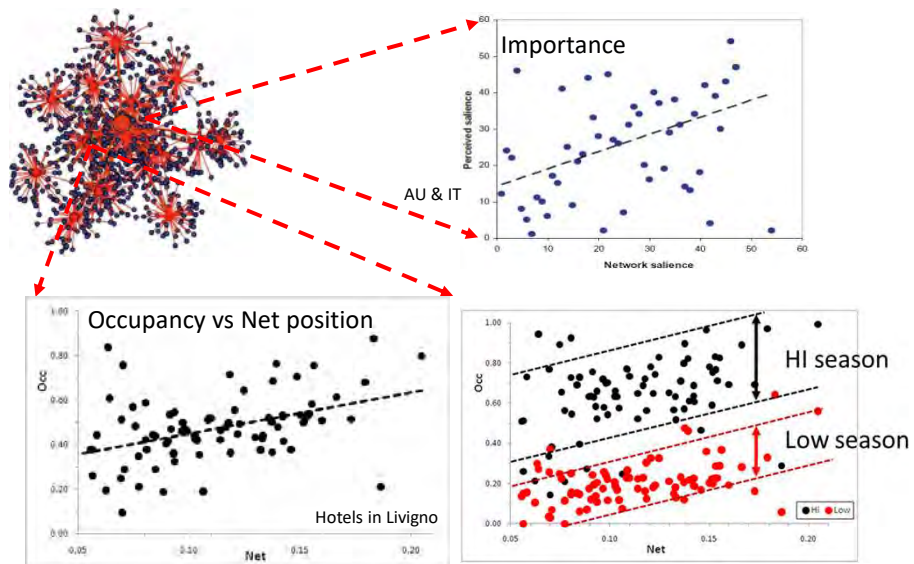


Cooperation & collaboration



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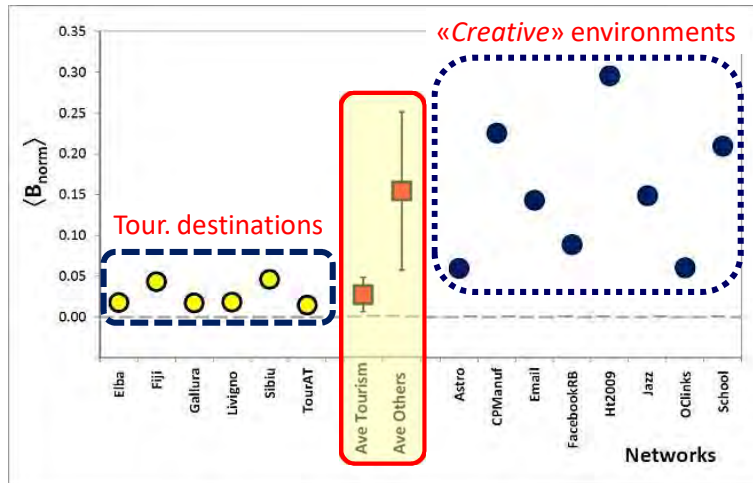
Relationships: positions & roles



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Creativity & innovation

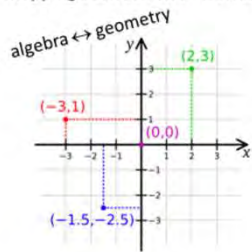
“Simmelian” brokerage (B)



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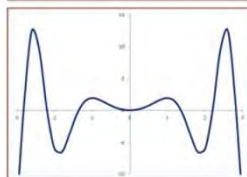
Analogy

Mapping between two “worlds”

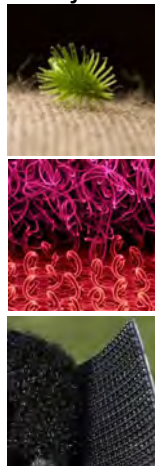


solve problem in “easiest” way

$$f(x) = \sin(x^2) + 2x^2 \cos(x^2)$$



Objects



Processes

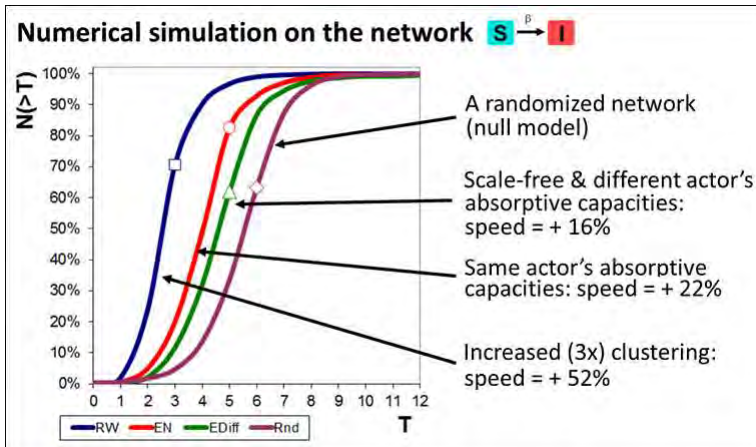
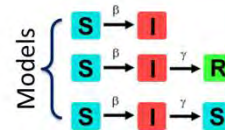


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Information diffusion

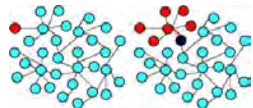
- Basic epidemiology:
individuals in a population (N) can be:
S(usceptible), I(nfected), or R(emoved)



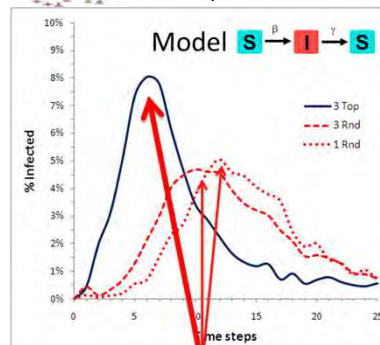
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Opinion diffusion

- Epidemics don't always happen
- Main parameters:
 - *Reproduction number* $R_0 = \beta/\gamma$
 - no. of new infections caused by a "sick individual"
 - Starting points
 - single/multiple seed
 - individual's "importance"



Start *infection* from single, multiple nodes or "top" nodes



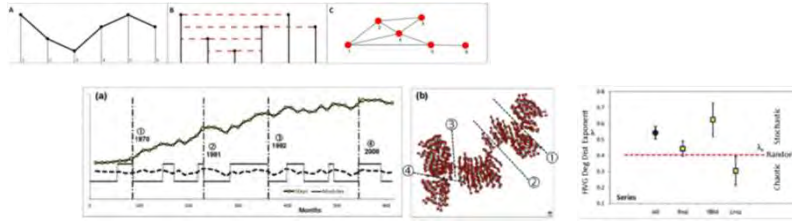
At top spread:

3 Rnd vs. 1 Rnd \rightarrow +20%
3 Top vs. 3 Rnd \rightarrow +67%

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Combining...

Time-series → Network



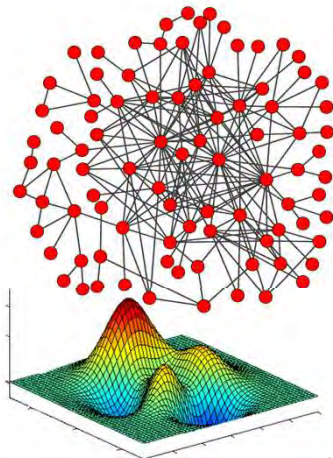
Network → ABM → Network



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Rewiring, optimizing, etc....

Rewire & optimize a network



«Rewire» a destination
(might be easier on «virtual» component)

- Build better connections btw stakeholders
- Foster collaborative practices
- Improve flow of information
- Optimize knowledge transfer
- Provide more «creative» environment
- Strengthen links btw real & virtual worlds

measure & assess changes & effects

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Remarks

Tourism ecosystems are *complex adaptive systems* & need to be studied as such

Methods & techniques to measure, model and interpret behaviors & phenomena are available

Appealing from a theoretical point of view

Can become an interesting tool to assist *practical* endeavors



and...

makes fun!

(remember Richard Feynman)

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References

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